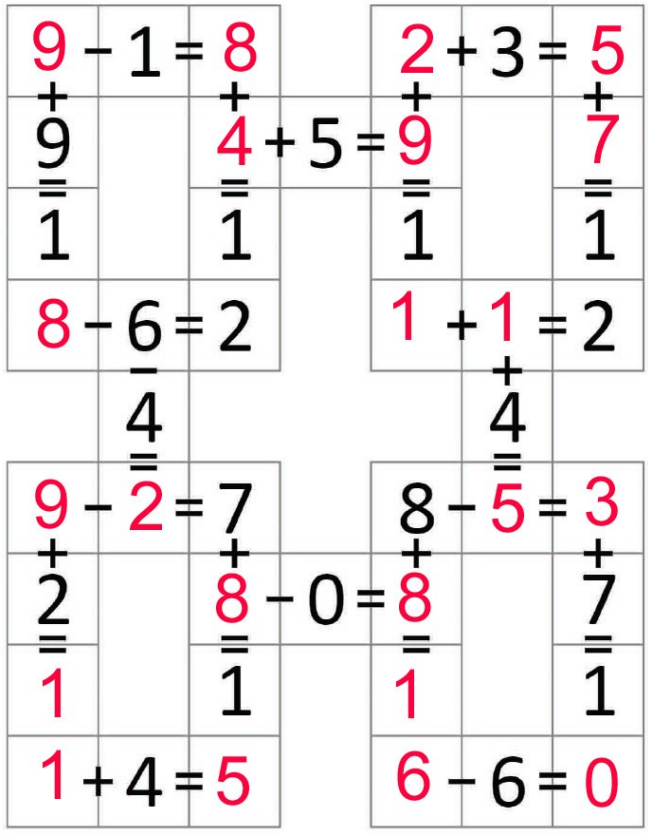
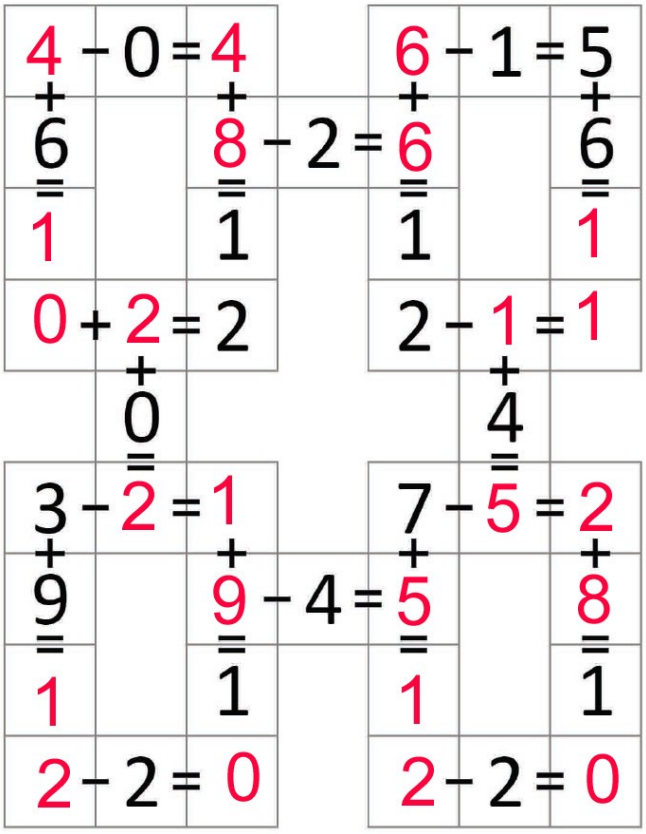
garam 1-1 : corrections

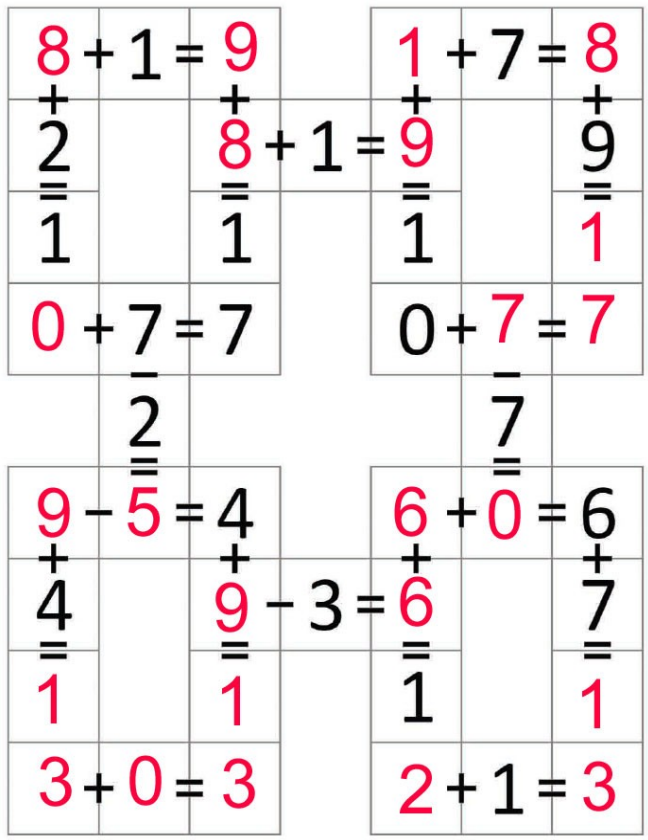
N°1



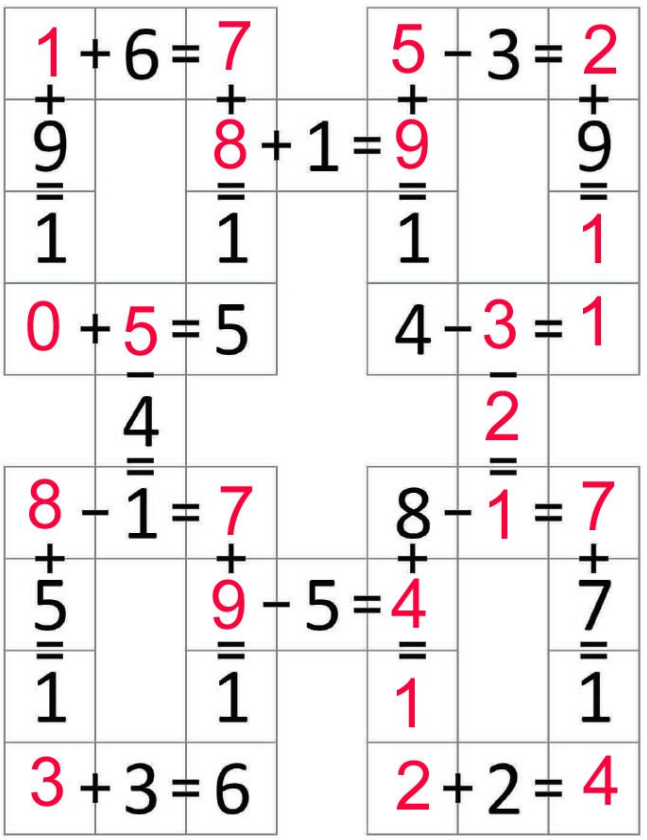
N°2



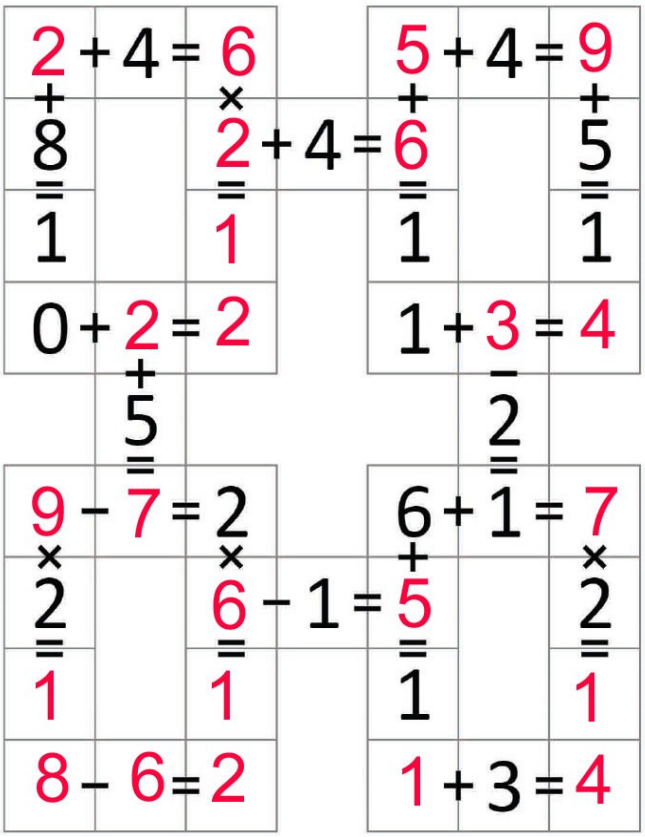
N°3



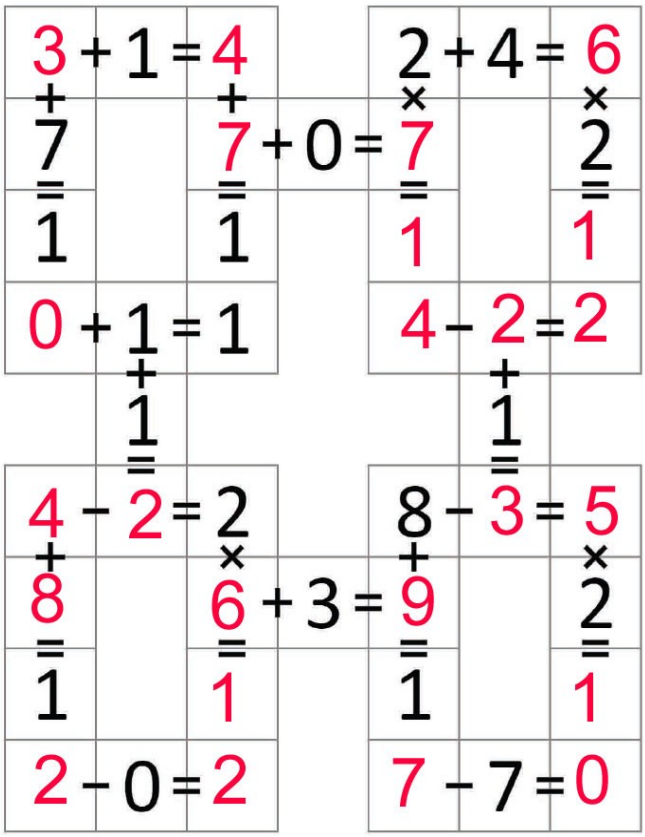
N°4



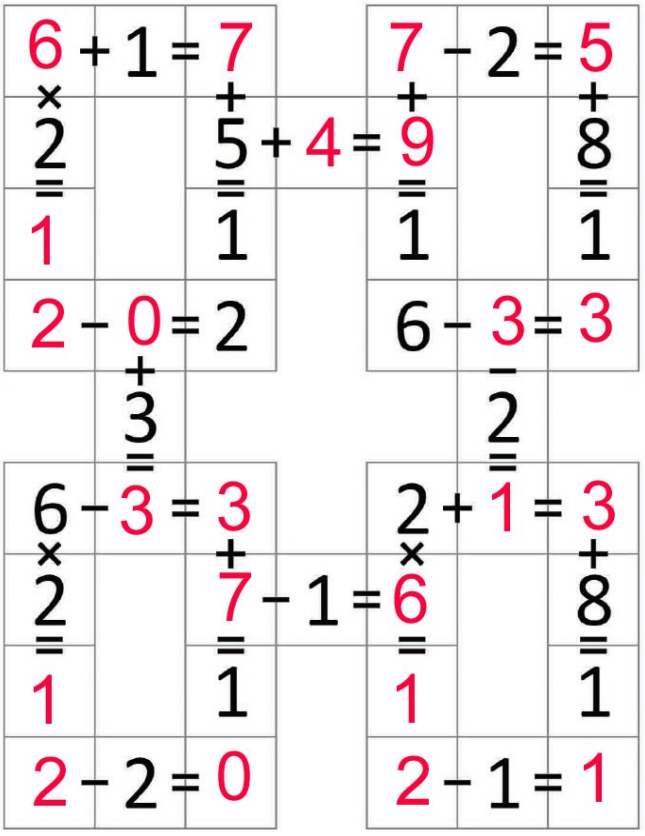
N°5


2 + 4 = 6
+
8
=
1
×
0 + 2 = 2
+
5
=
9 − 7 = 2
×
2
=
1
8 − 6 = 2
2 + 4 = 6
×
2
=
1
5 + 4 = 9
+
5
=
1
6 − 1 = 5
=
1
1 + 3 = 4
−
2
=
6 + 1 = 7
×
2
=
1
1 + 3 = 4

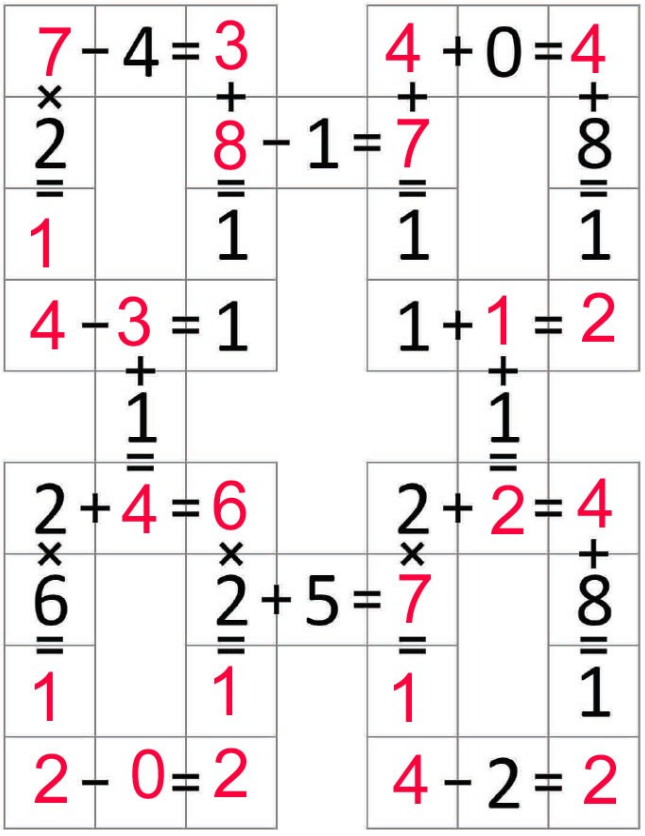
N°6


3 + 1 = 4
+
7
=
1
+
0 + 1 = 1
+
1
=
4 − 2 = 2
+
8
=
1
−
2 − 0 = 2
2 + 4 = 6
×
2
=
1
7 + 0 = 7
=
1
4 − 2 = 2
+
1
=
8 − 3 = 5
×
2
=
1
6 + 3 = 9
=
1
7 − 7 = 0

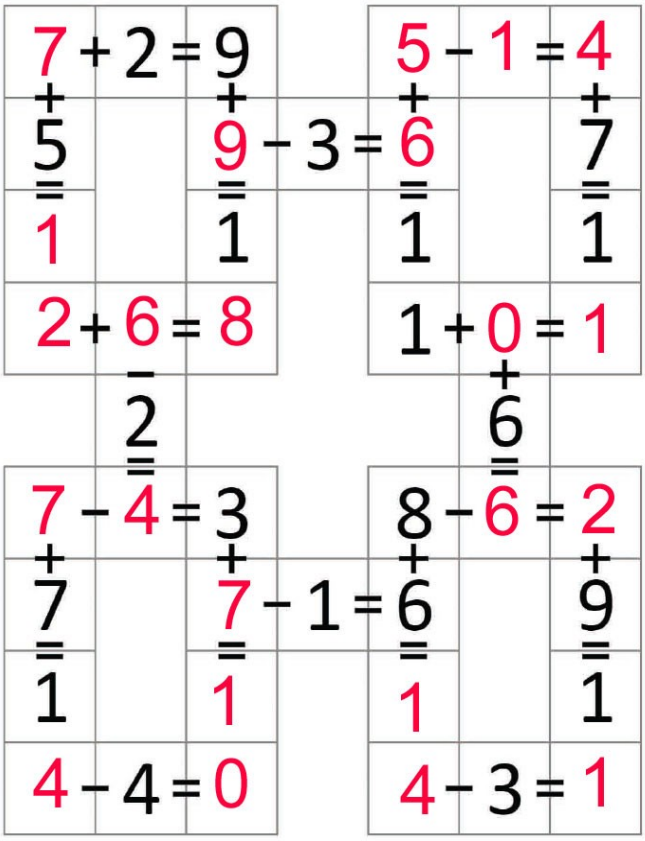
N°7


6 + 1 = 7
×
2
=
1
+
2 − 0 = 2
+
3
=
6 − 3 = 3
×
2
=
1
2 − 2 = 0
7 − 2 = 5
+
9
=
1
+
6 − 3 = 3
−
2
=
5 + 4 = 9
+
8
=
1
7 − 1 = 6
=
1
2 + 1 = 3
+
8
=
1
2 − 1 = 1

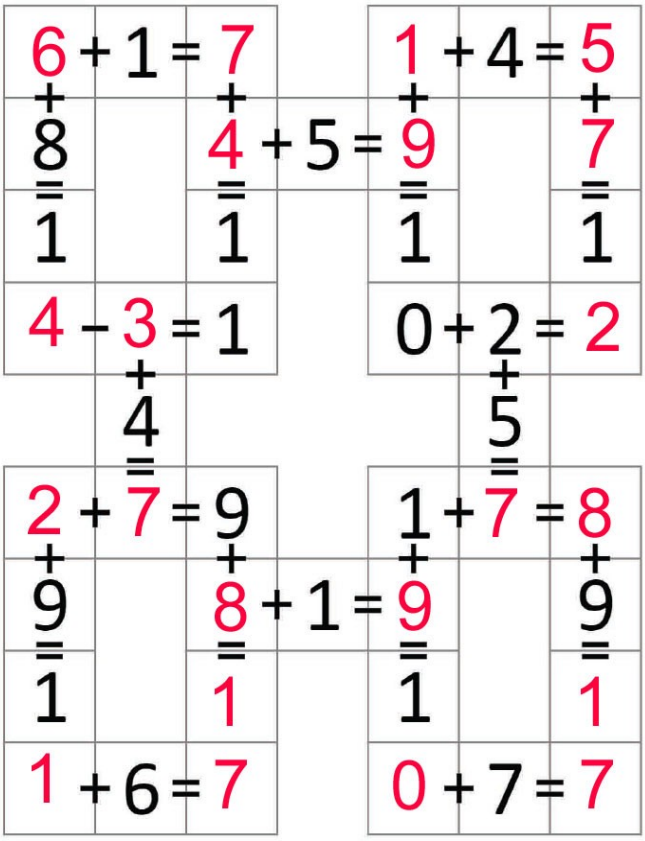
N°8


7 − 4 = 3
×
2
=
1
+
4 − 3 = 1
+
1
=
2 + 4 = 6
×
6
=
1
−
2 − 0 = 2
4 + 0 = 4
+
8
=
1
+
1 + 1 = 2
+
1
=
2 + 2 = 4
+
8
=
1
8 − 1 = 7
=
1
2 + 5 = 7
=
1
4 − 2 = 2

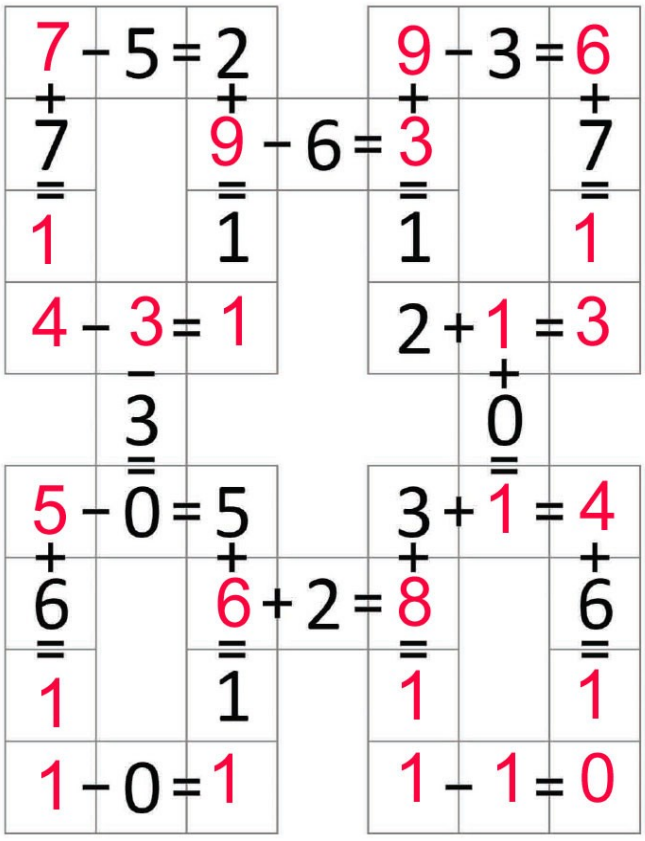
N°9



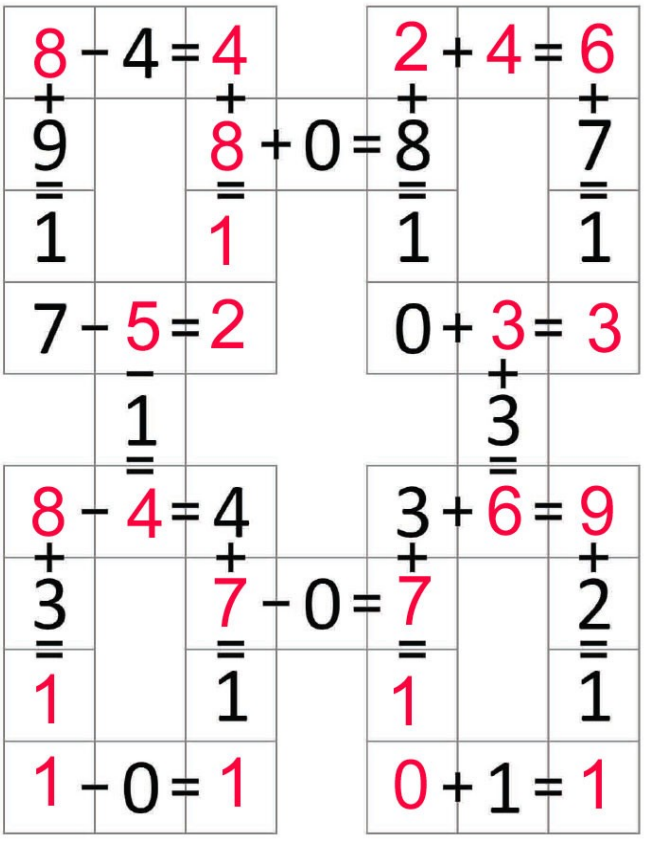
N°10



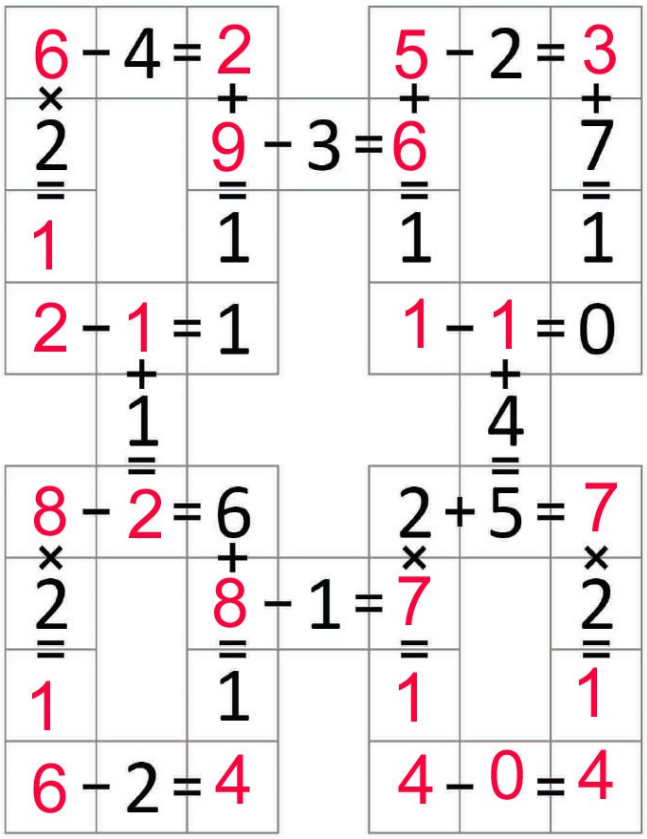
N°11



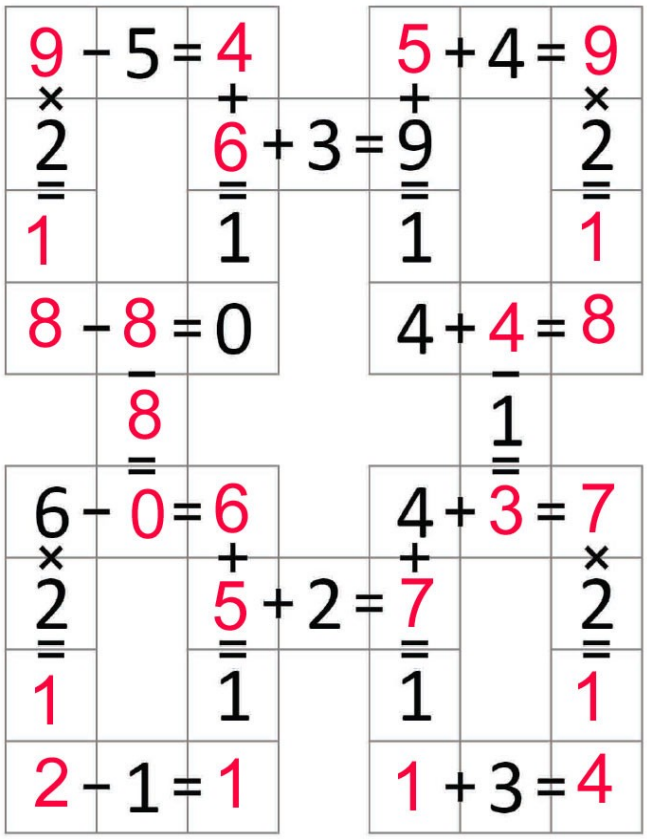
N°12



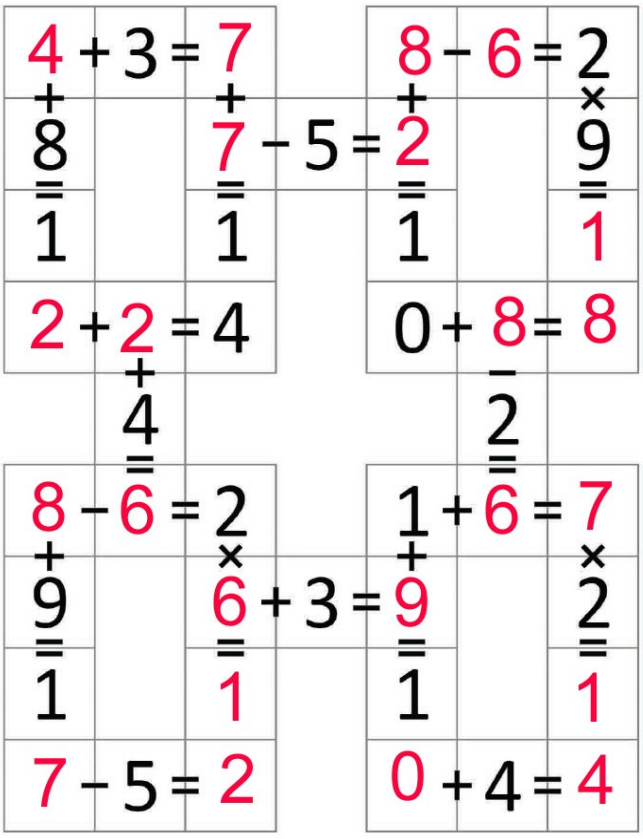
N°13



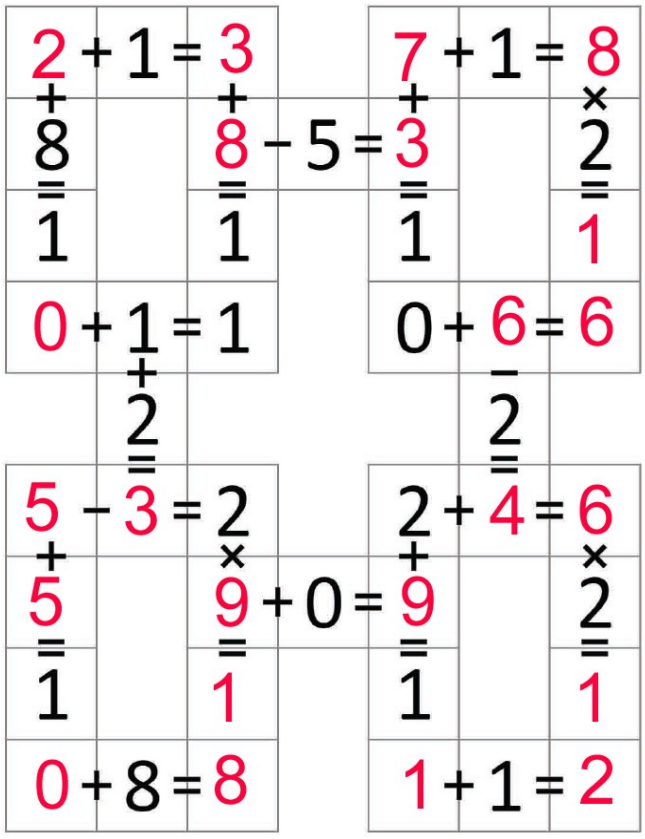
N°14



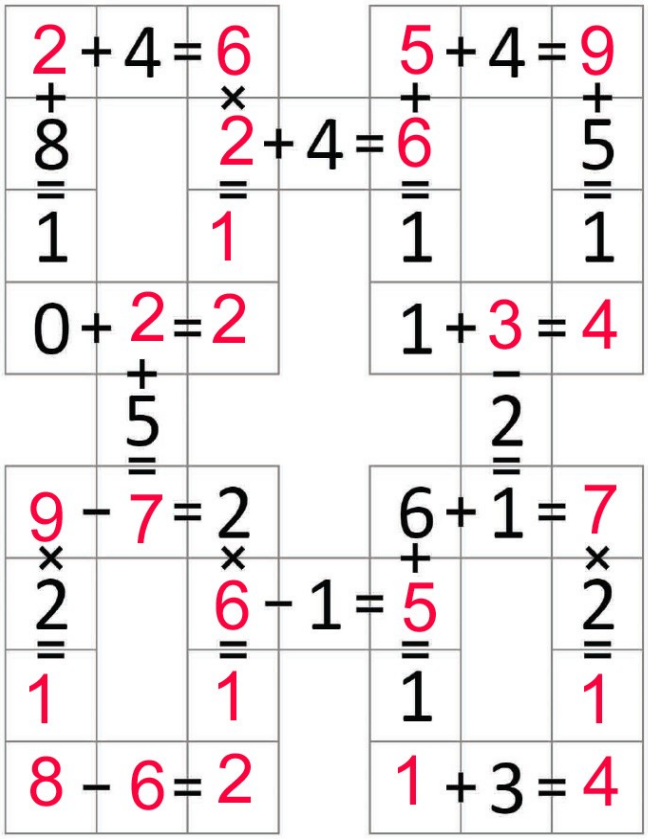
N°15



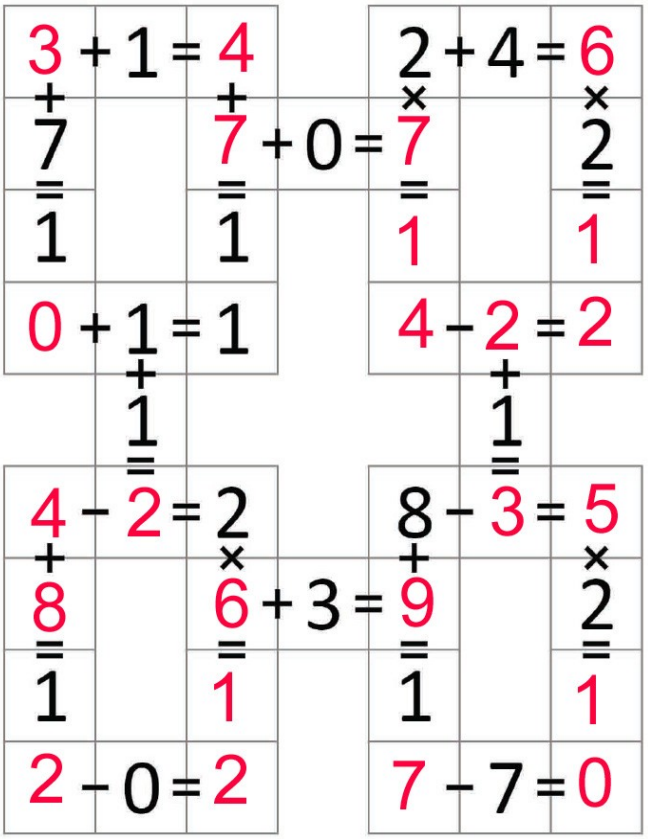
N°16



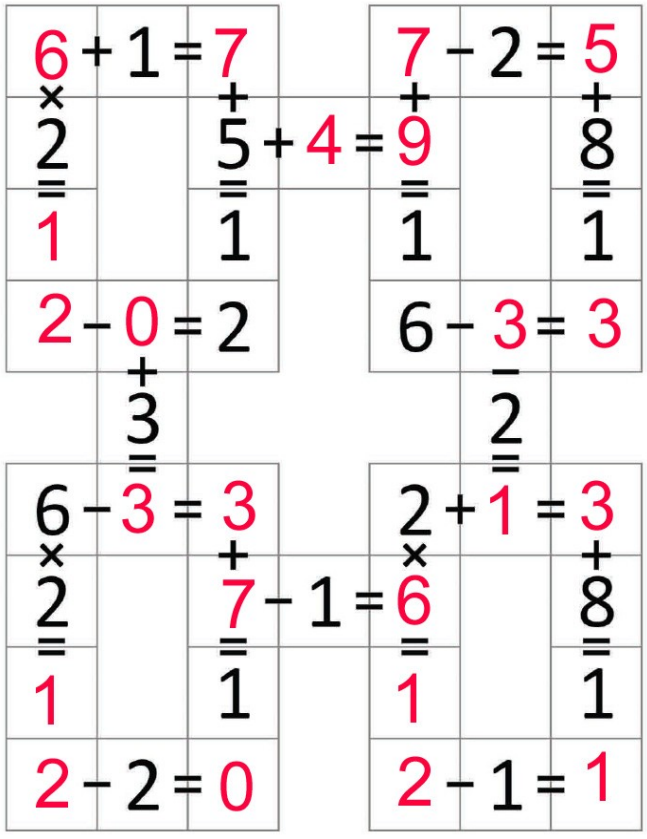
N°17



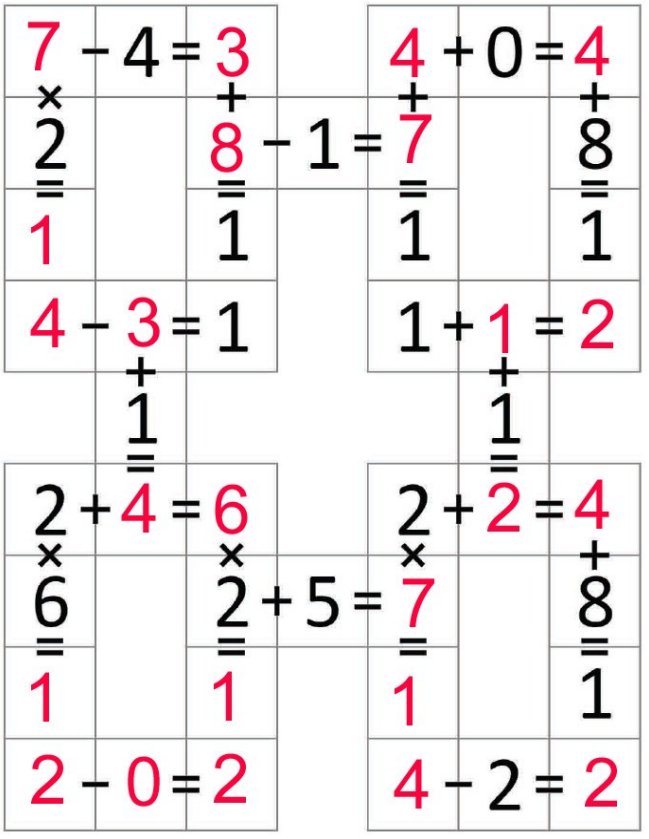
N°18



N°19



N°20



Règles

❶ Le Garam est un jeu de logique mathématique à base d'opérations simples.

❷ Remplissez chaque case avec un seul chiffre de sorte que chaque ligne et chaque colonne forment une opération correcte.

❸ Le résultat d'une opération verticale est un nombre à deux chiffres si deux cases suivent le symbole égal.

❹ Exemple : ordre de réalisation possible : (1) (2) (3) …